

Outline.

Schedule & Program

Concept

Design Advancement

Site Concept

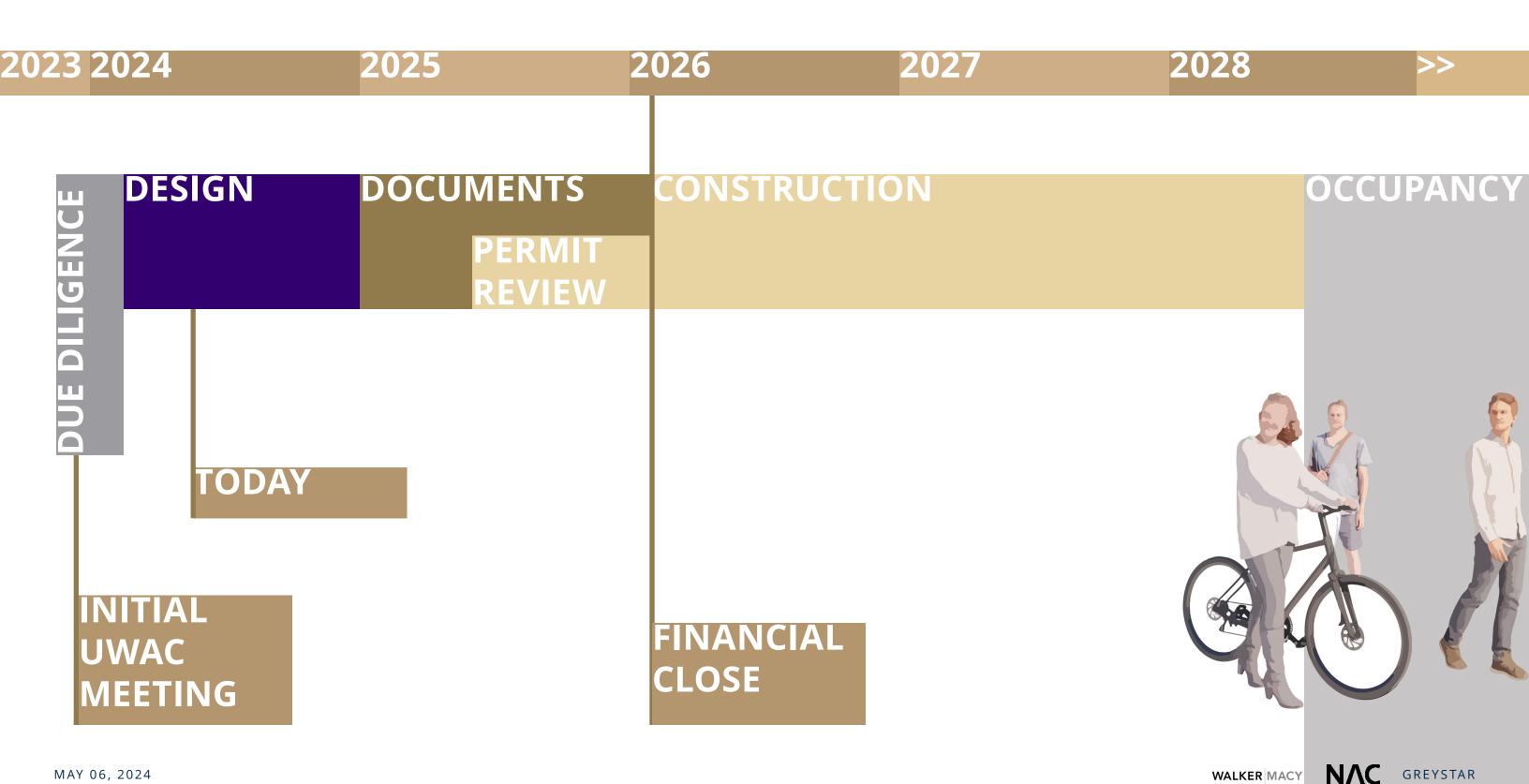
Color & Materials

Walking Around the Site

Light & Shadow



Schedule. Major project milestones.



Programmatic Goals.

Affordable.

Maximize Allowable Area of 460,000sf.

Upper-division housing.
A degree of autonomy, while still desiring community.

1,000+ new beds in single & shared apartments.

Community building amenities.

Limited Parking.



Design Goals.

An energetic undergraduate living experience, set within a natural urban oasis.

Community connected. U-Village, the Trail, and Campus.

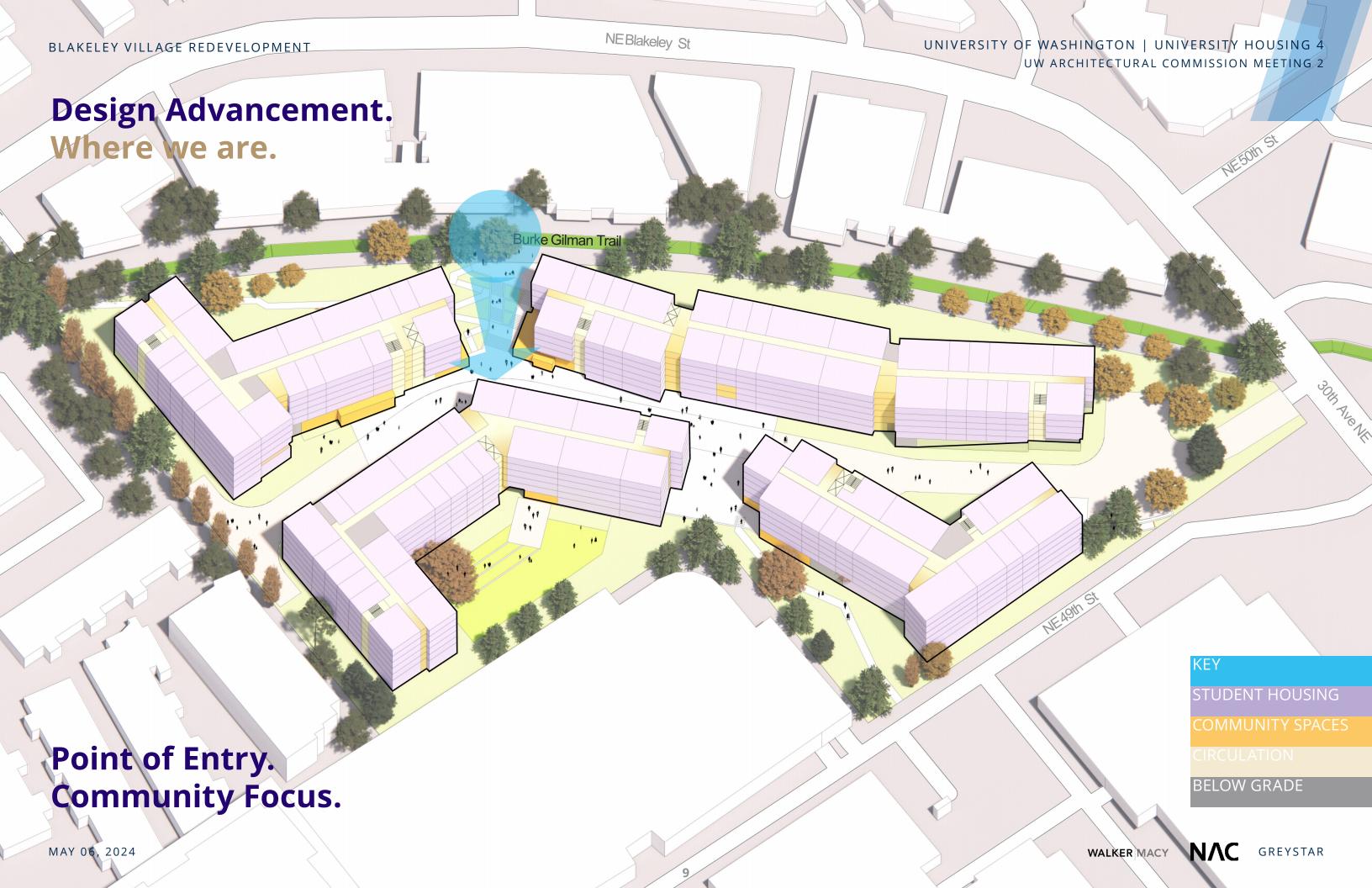
A focused student life experience with a central active core.

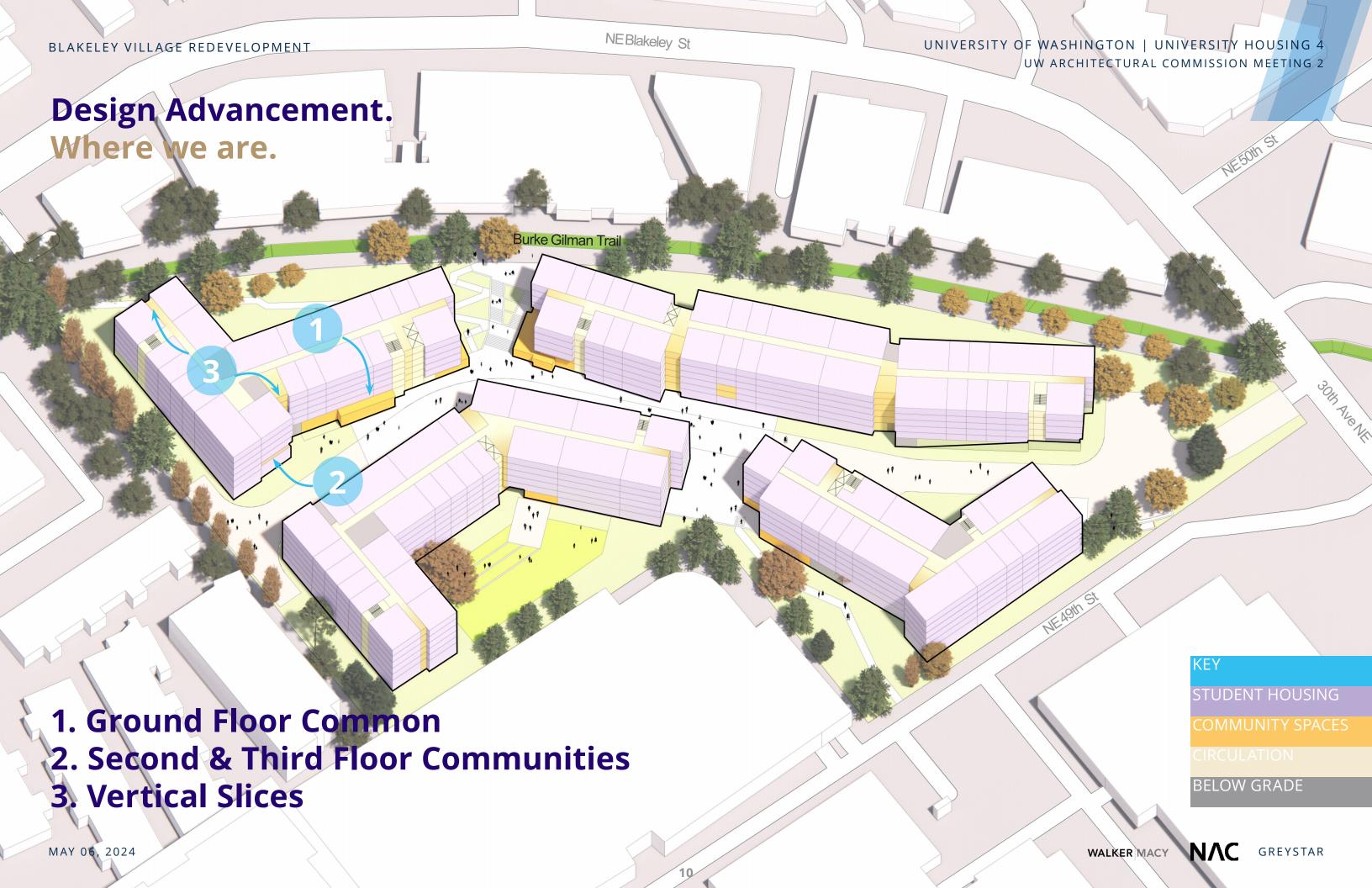
Retrace nature along the trail and the neighboring sites.

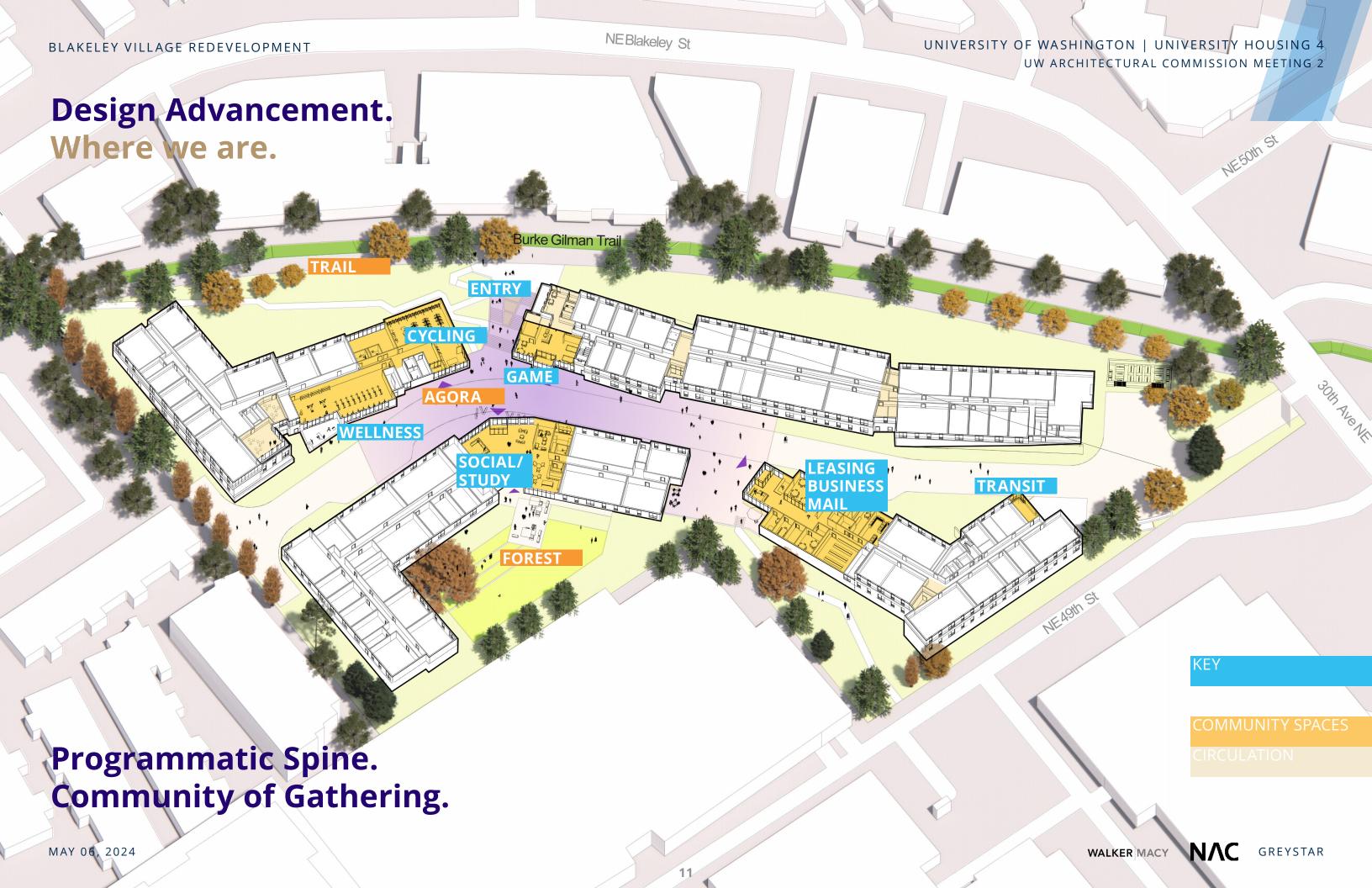






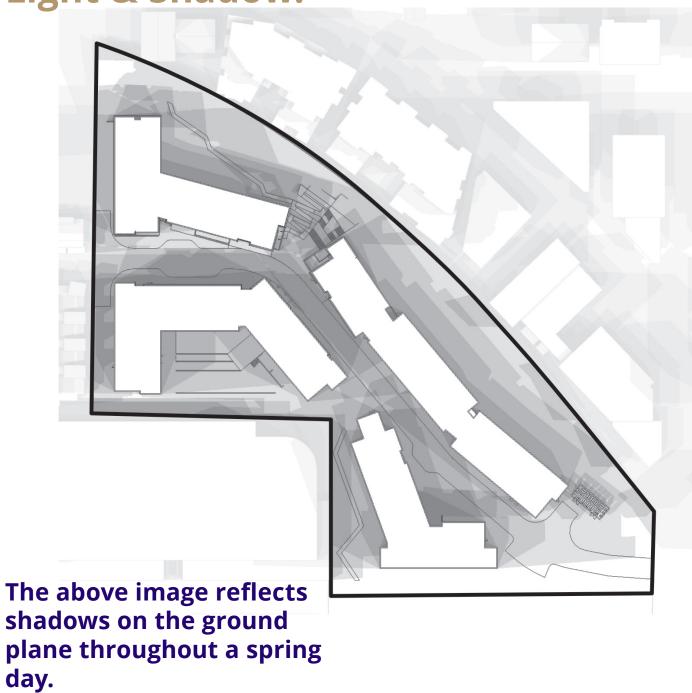


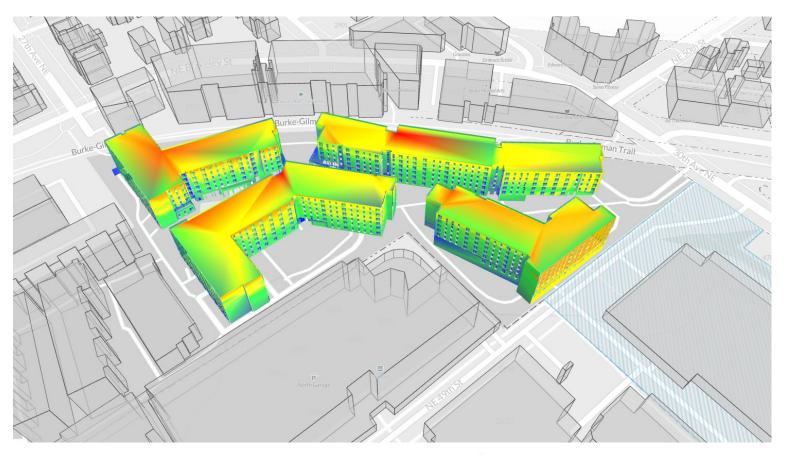




Design Advancement.

Light & Shadow.





The above image demonstrates that most southern facing walls receive a significant amount of light, while west (and east) facing facades receive less throughout a year.

 Legend

 ◀ 0 Hours
 Hours of Sunlight
 Maximum

 0%
 20%
 40%
 60%
 80%
 100%

Design Advancement.

Where we are.

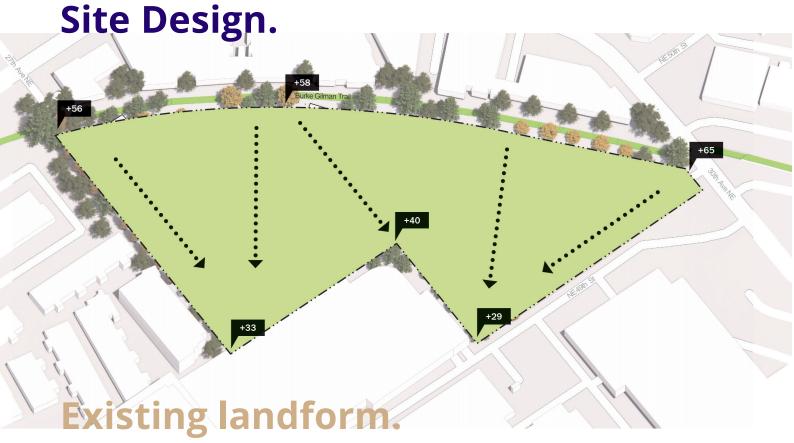


TRAIL

SITE ENTRY STAIRS & RAMP

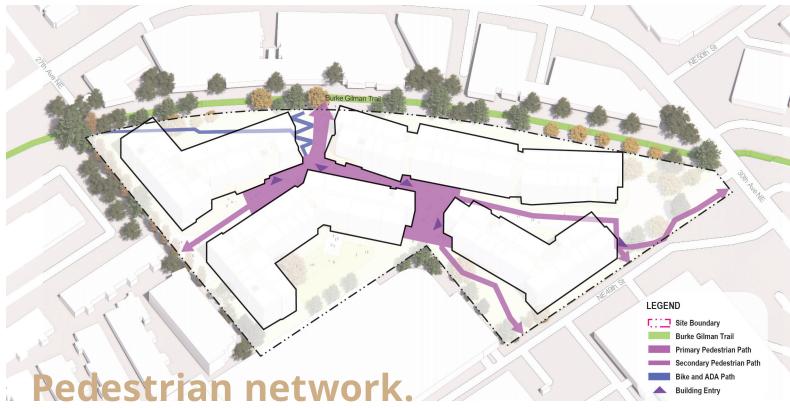
AGORA

SOCIAL/STUDY CONNECTOR FOREST









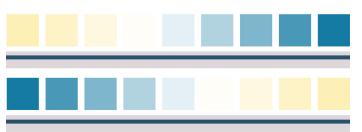


Site Design. Concept Plan. BUILDING A BUILDING C BUILDING B NE 50th St BUILDING D 160 FT NE 49th St

- 1. Simplify. Along the trail and the forest, we let the landscape shine, and the building recede, strengthening the contrast with what lies beyond.
- 2. Dynamic. Simple materials, heterogeneous colors, that accentuate movement and change along the length of the Agora. This pattern is further explored on the following pages.
- 3. Punctuate. To add connectivity to the ground level commons spaces and the ground plan, simple colors and timeless materials.









Punctuate



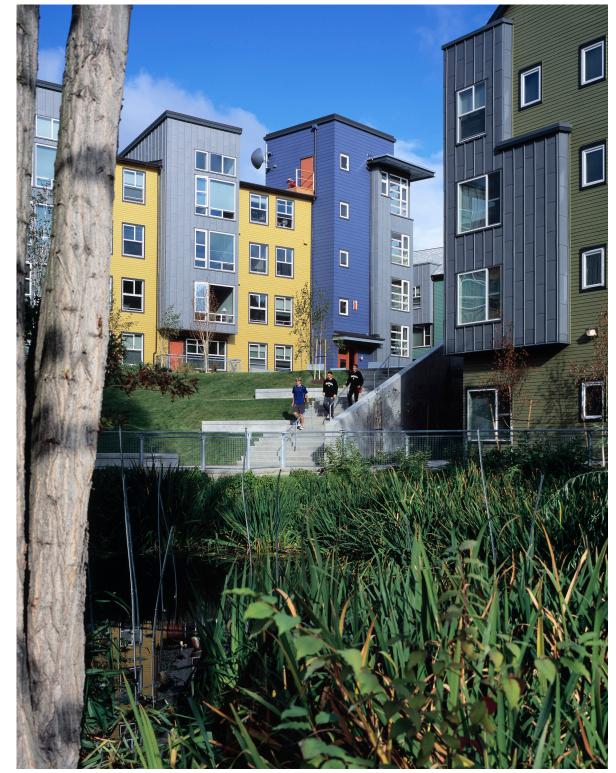
Where we were.







References.







Connected project, Nordheim Court has strong coloration.

Bold mural across the trail from Blakeley Village.

Where we are.







Dynamic Color Concept.

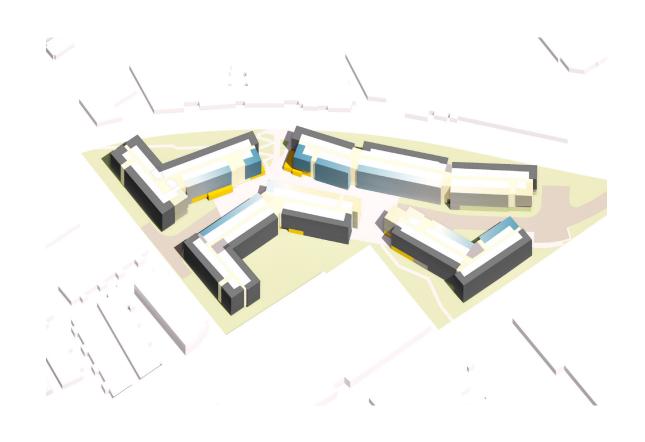




Color.

- / Bold, dynamic, timeless.
- / Compliments Nordhiem Court colors: Blue, Yellow, Green.
- / Colors will reverse/reflect along the two opposing facades.
- / Achievable.











Hillclimb.



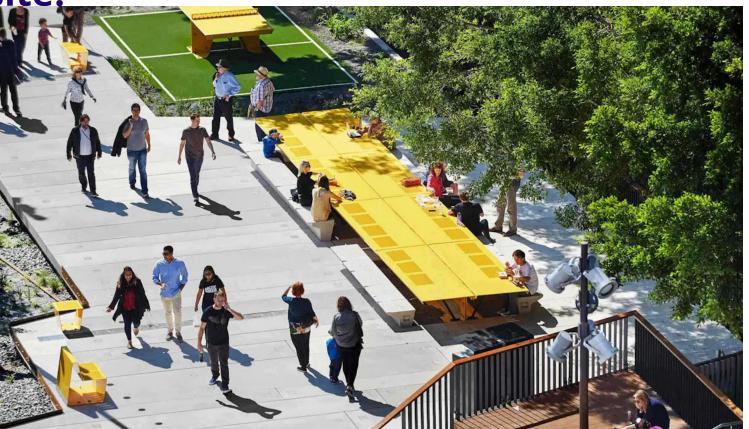








Plaza / Agora.











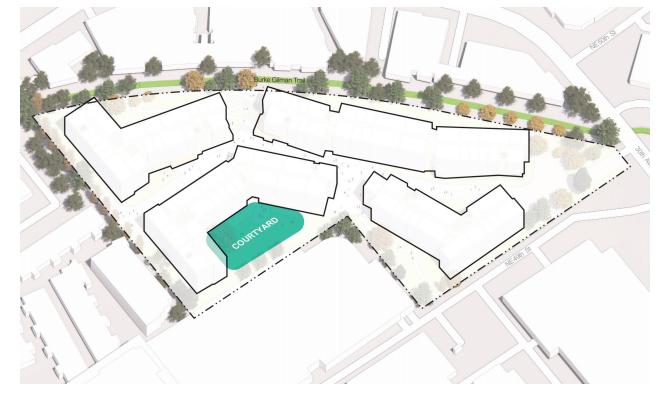




Courtyard.





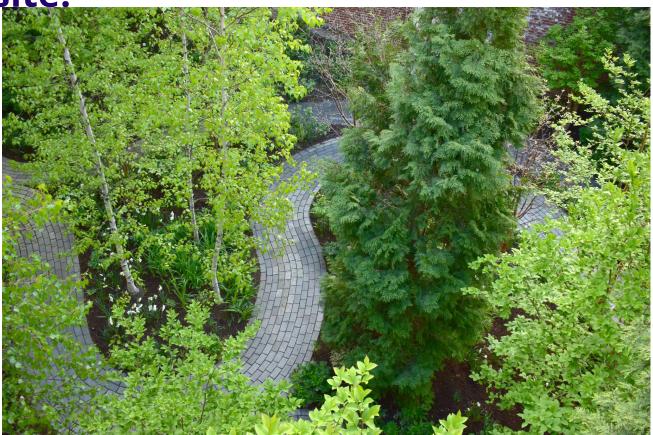








Forest.















CONTEXT

WALKER MACY NAC GREYSTAR

