University of Washington Architectural Commission February 1, 2021

## **UW MEDICINE BEHAVIORAL HEALTH** TEACHING FACILITY











# University of Washington Architectural Commission UW Behavioral Health Teaching Facility Design Phase Progress

#### **Goals of Presentation**

Review Design Concept and progress to date during Project Design Phase

- 1. Overall Design Concept
- 2. Site Approach
- 3. Building Organization
- 4. Landscape Integration
- 5. Interior Concepts
- 6. Exterior Enclosure Concepts and Massing

Questions and Feedback

Overall Building Concept Landscape Integration Patient Experience Campus Fit

**Next Steps** 

#### **Project Guiding Principles**



#### **INTEGRATE**

Innovative and comprehensive care, offered in a healing environment, to help patients with behavioral health recovery.



#### **HEAL**

Alternative to existing long-term (90/180) civil commitment beds at Western State Hospital.



#### **EDUCATE**

Training site for the next generation of health and behavioral heath care providers for Washington State.



#### **INNOVATE**

Support the first of its kind 24/7, 365 day a year telehealth program.



#### **SAFEGUARD**

Ensure a safe environment for patients, providers, staff, trainees and visitors.



#### **SUSTAIN**

Project design to incorporate required infrastructure upgrades and connectivity for hospital's essential services.



#### **HONOR**

Preserve and evolve campus vision, including how patients and visitors experience the campus.



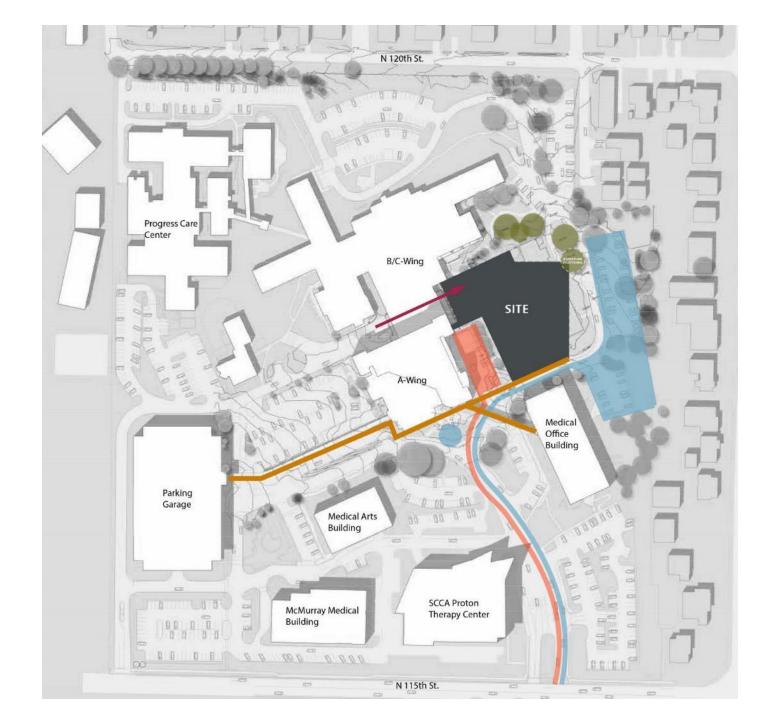
#### **WELCOME**

Provide a welcoming and healing environment that will raise public awareness about the importance of behavioral health and its impact to the health of all our families and our communities.

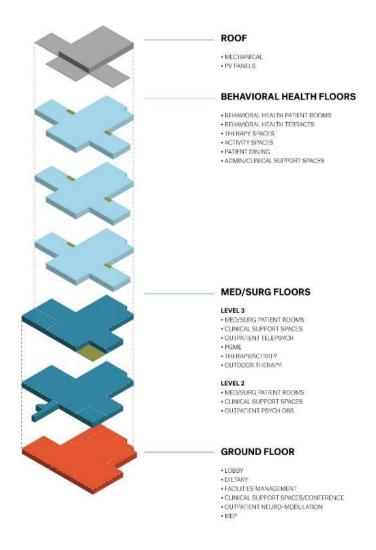
#### **Campus Aerial**



#### **Campus Site**



#### **Project Definition**





#### **Design Phase Vision and Opportunities**

## **Clarity of Concept**

A new whole that is greater than the sum of its parts

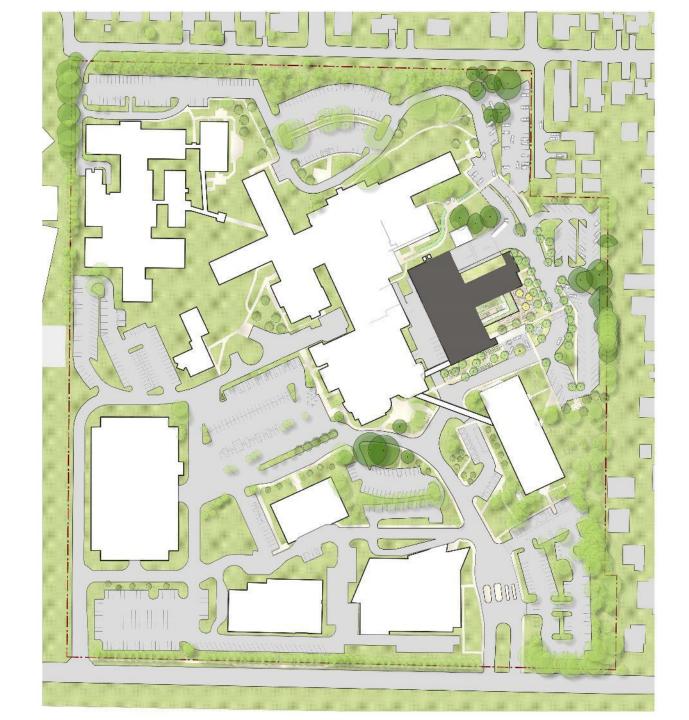
## **Integration of Landscape**

Enhanced daylight, views and relationship between indoor programs and outdoor spaces

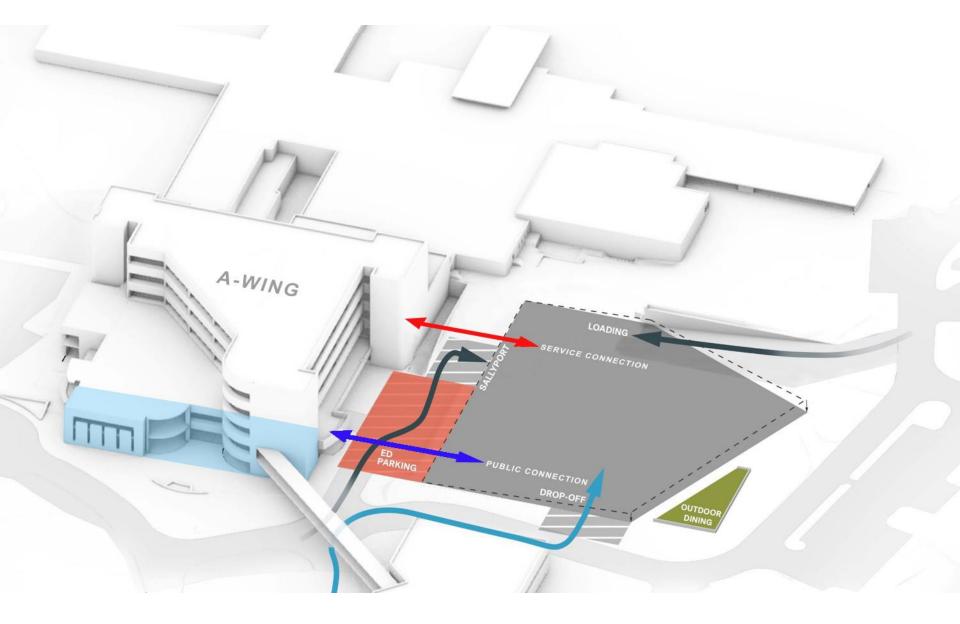
## Creation of an Inviting, Non-institutional Environment

A welcoming place that eases stress and welcomes family and visitors Supportive of long-term stay Addresses challenge of program density

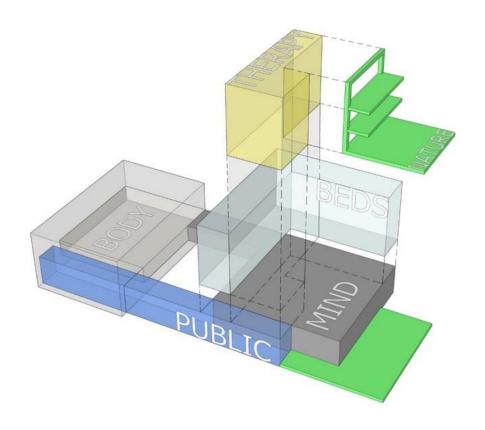
## **Campus Plan**

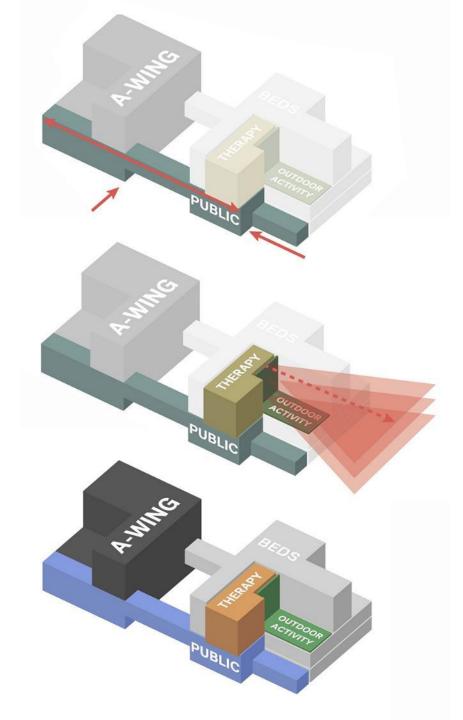


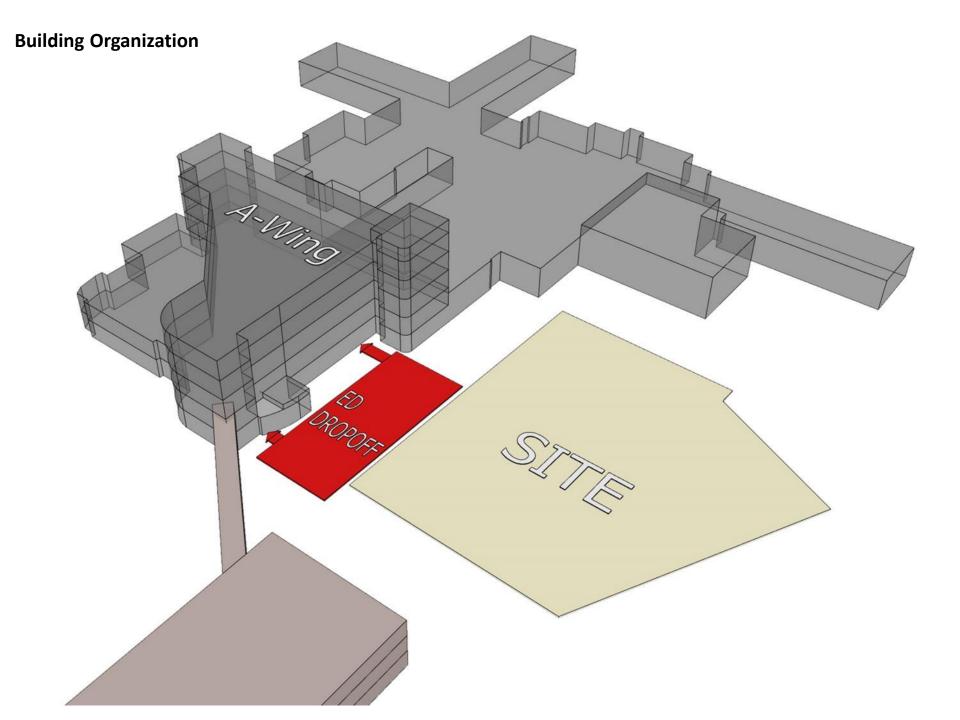
## **Site Design Drivers**

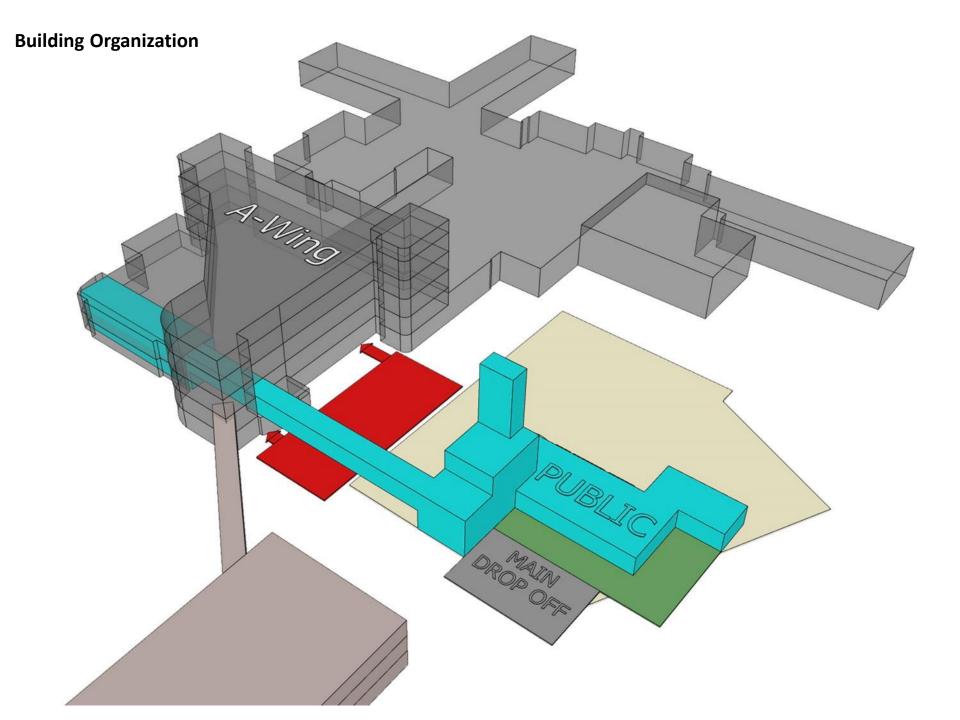


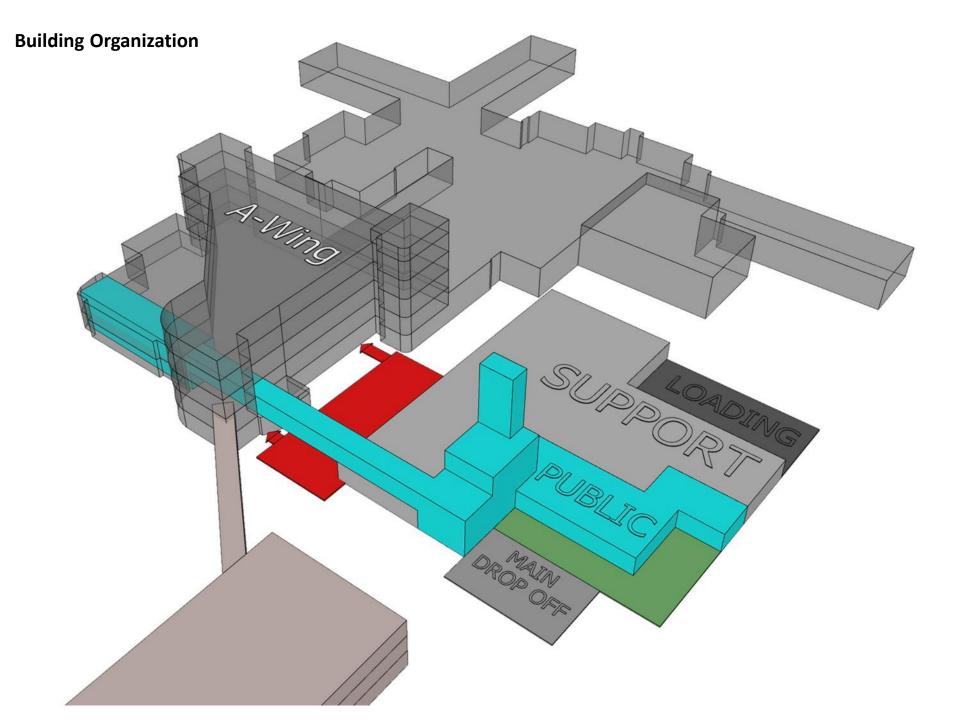
## **Design Concept**

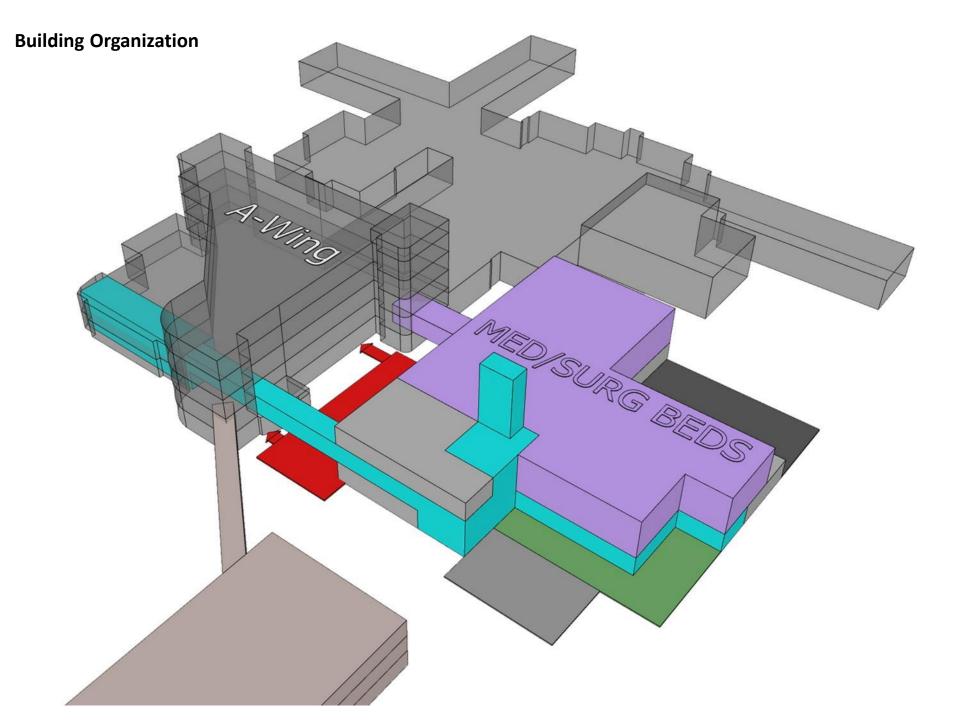


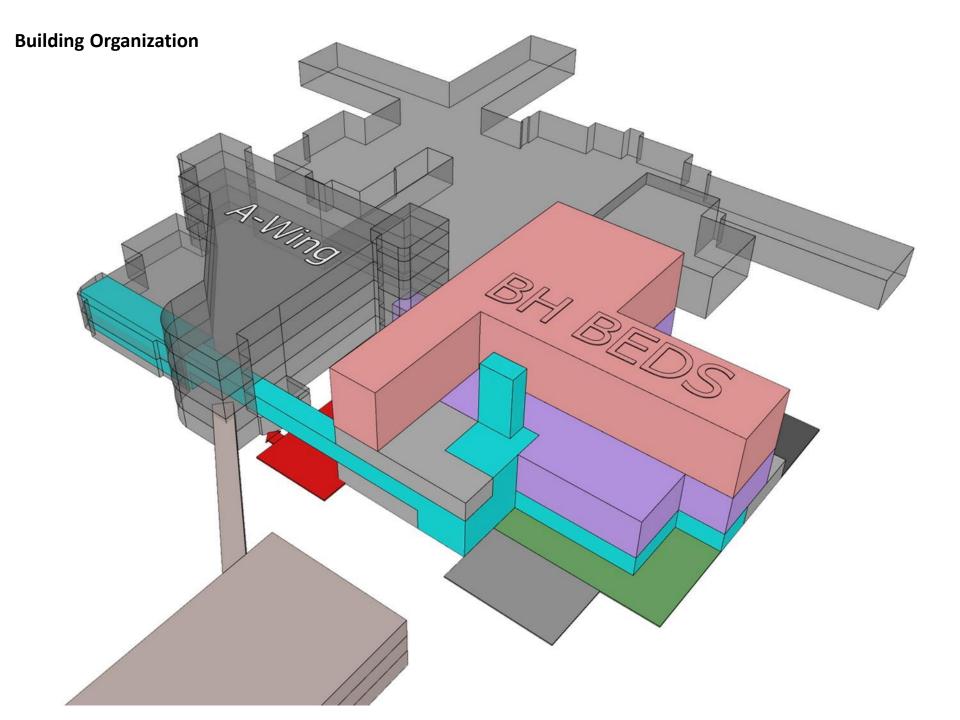


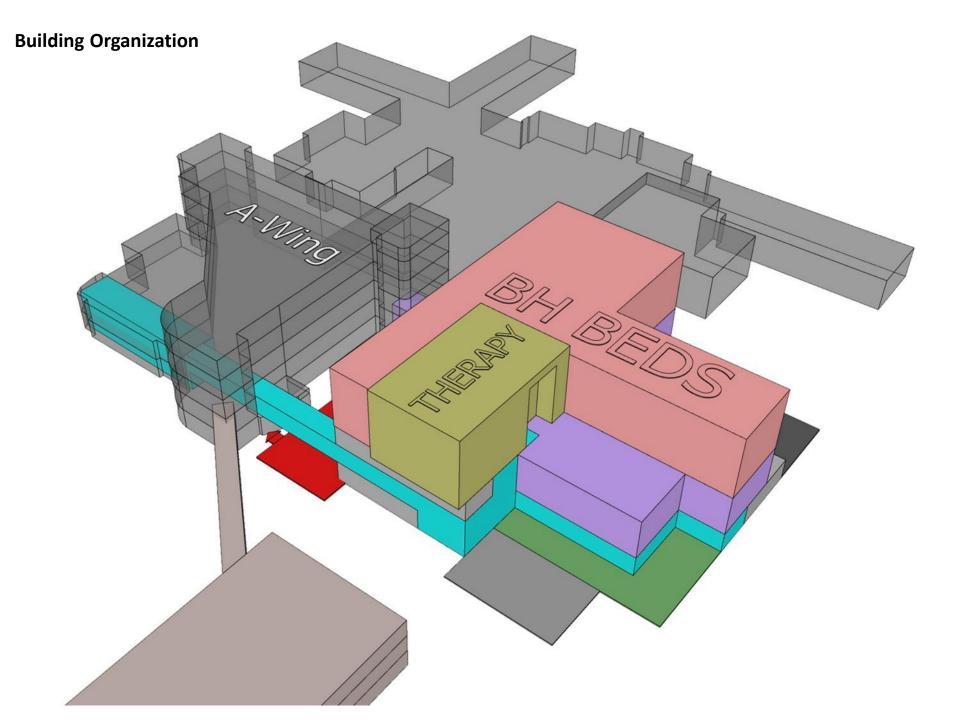


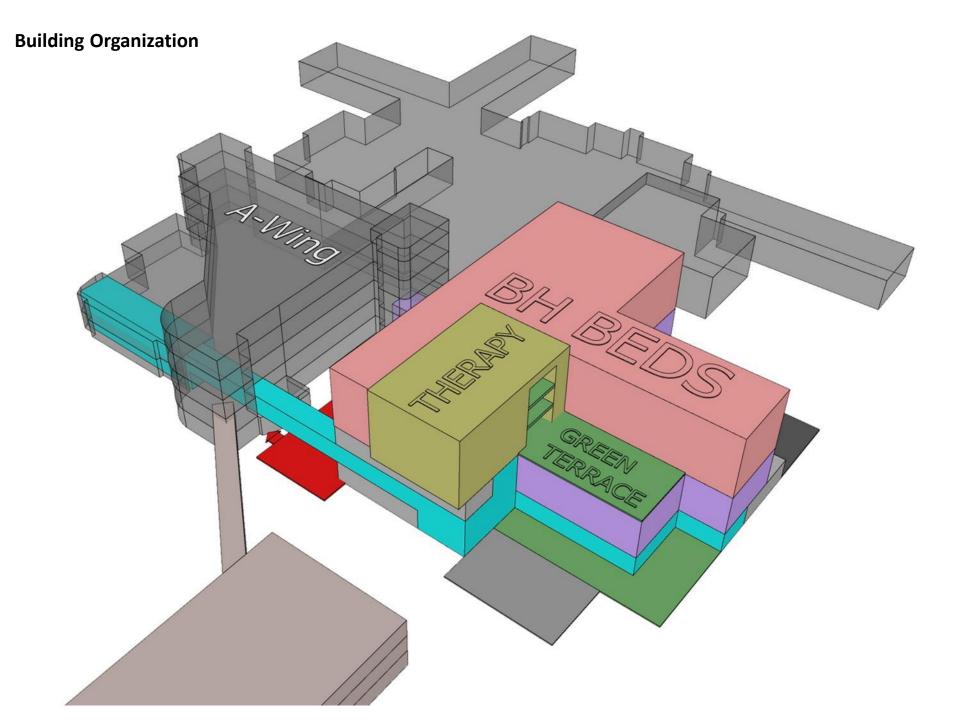






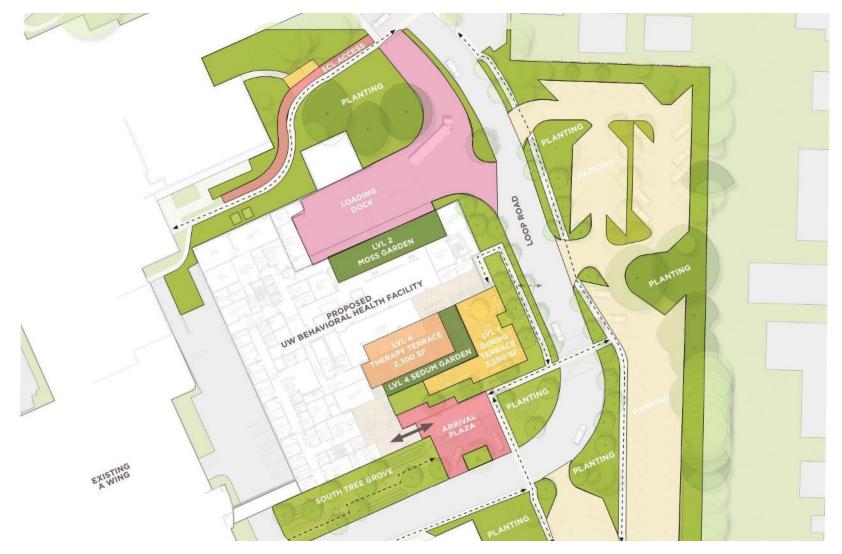




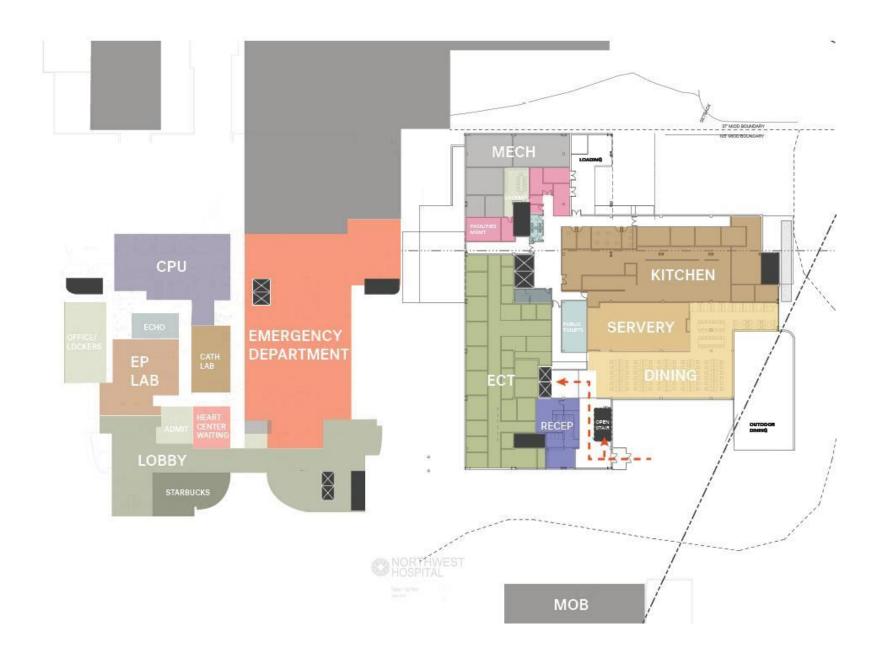


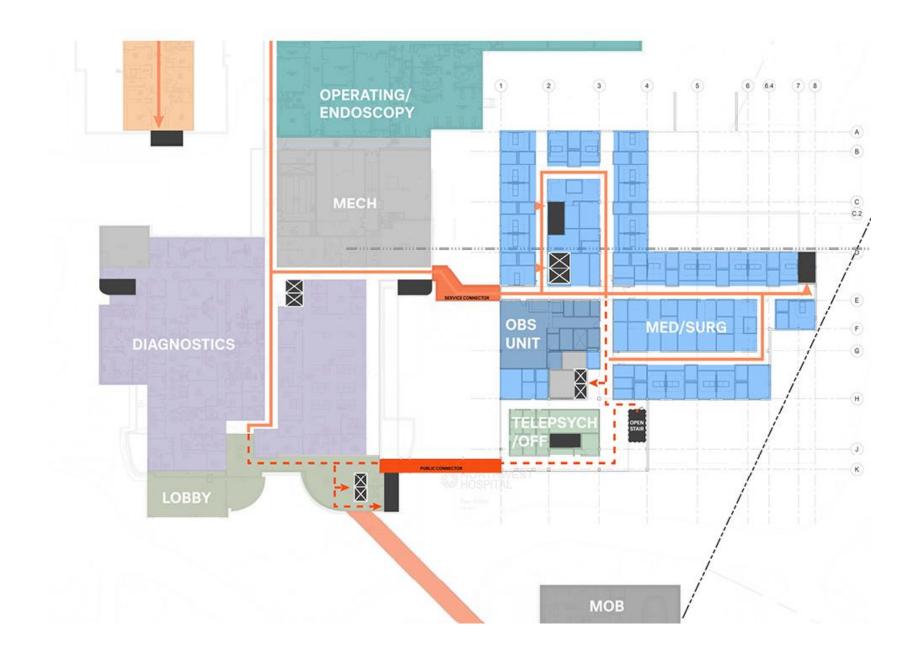


## **Site Program**

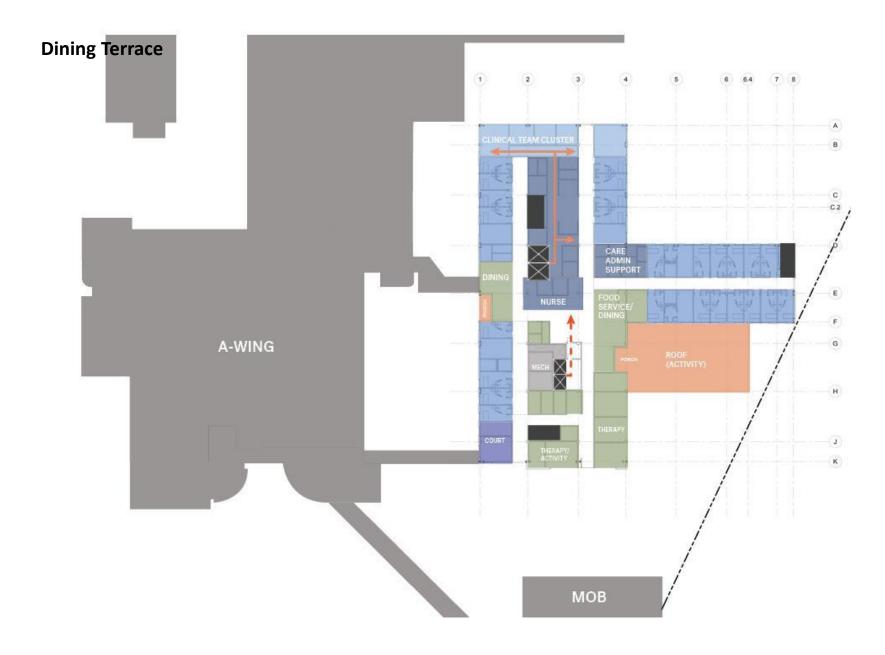








Level 2 Med/Surg



**Level 4-6 Behavioral Health Units** 

## Landscape Inspiration



#### **Drop-Off and Dining Terrace**



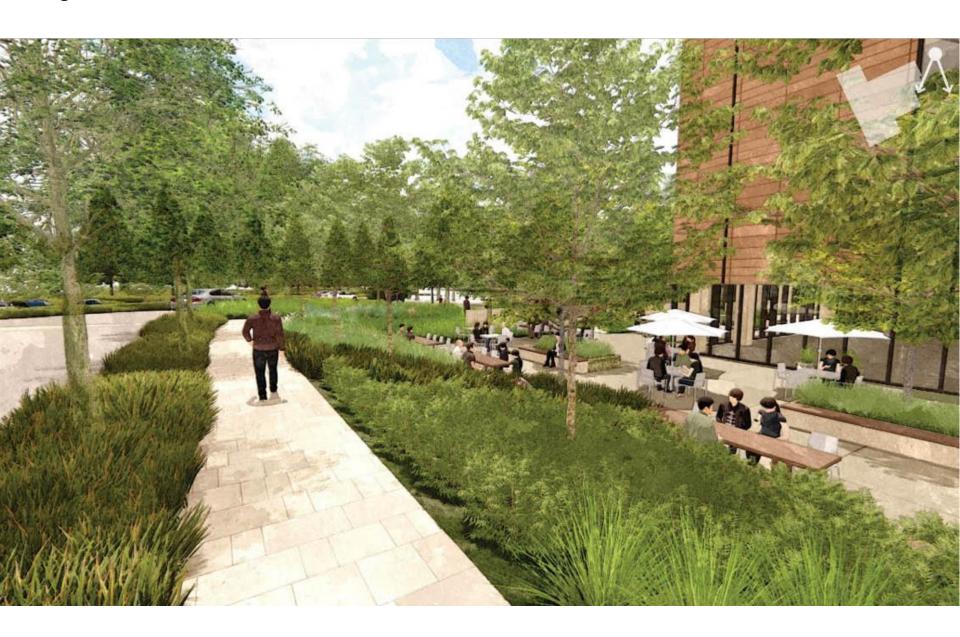
## **Main Drop-off**



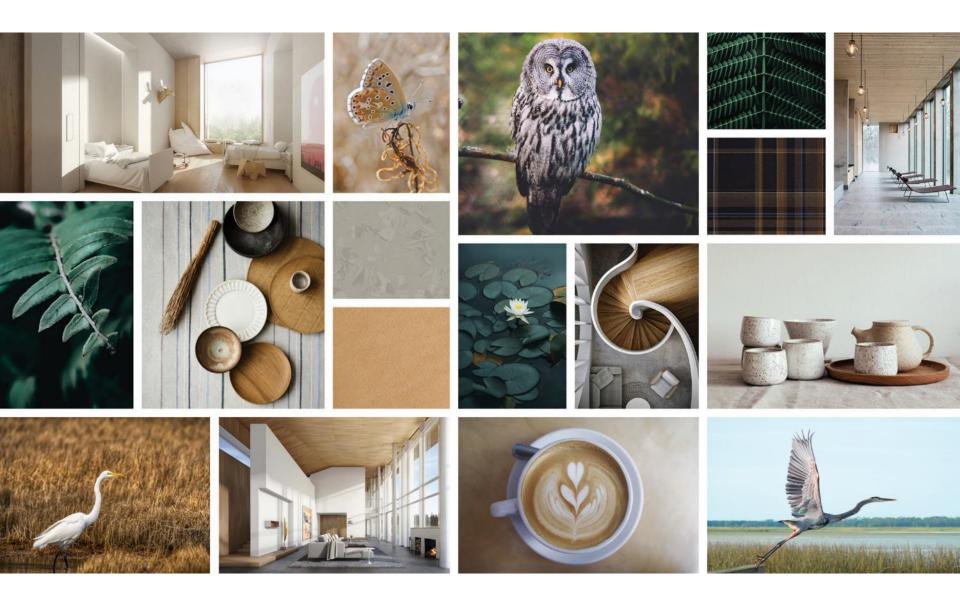
## **Dining Terrace**



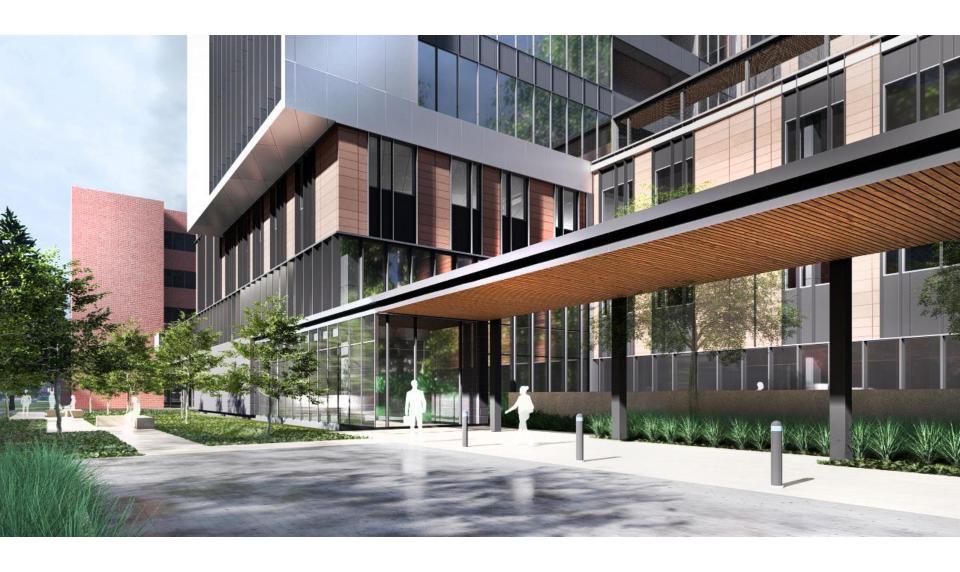
## **Dining Terrace**



## **Interior Inspiration**



#### **Main Arrival**



## Lobby



## **Indoor/Outdoor Dining**



#### **Behavioral Health Patient Units**



#### **Behavioral Health Patient Units**



#### **Behavioral Health Patient Units**



## **Behavioral Health Unit Patient Activity Terrace**



#### **Behavioral Health Patient Rooms**



### **Campus Context**





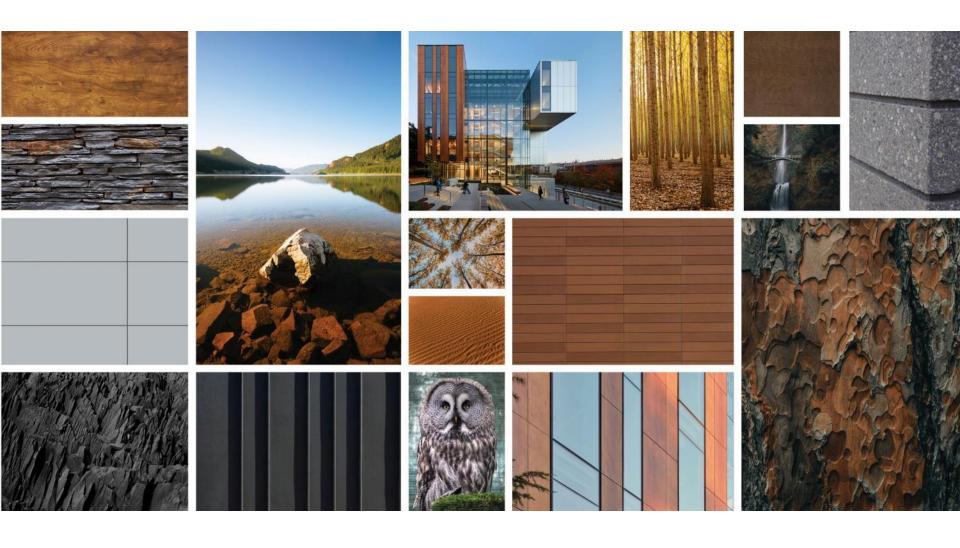




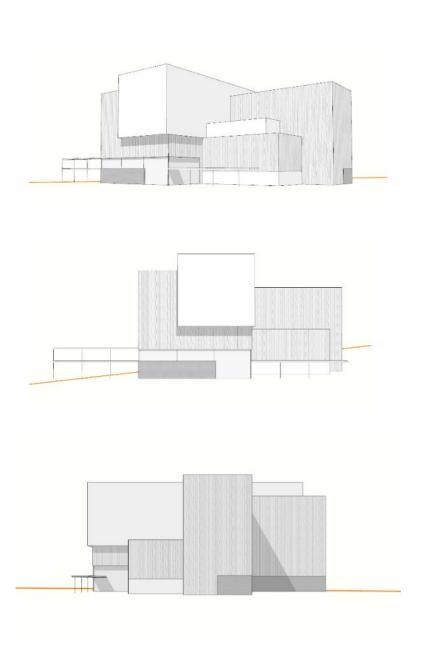




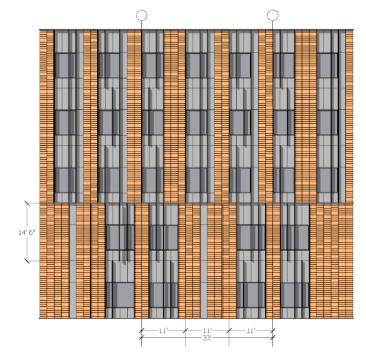
### Materiality



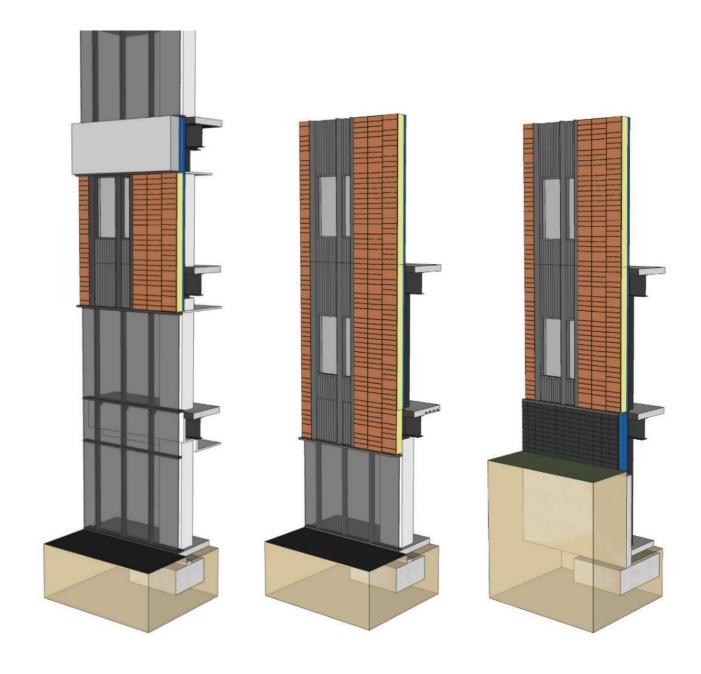
#### **Enclosure Studies**







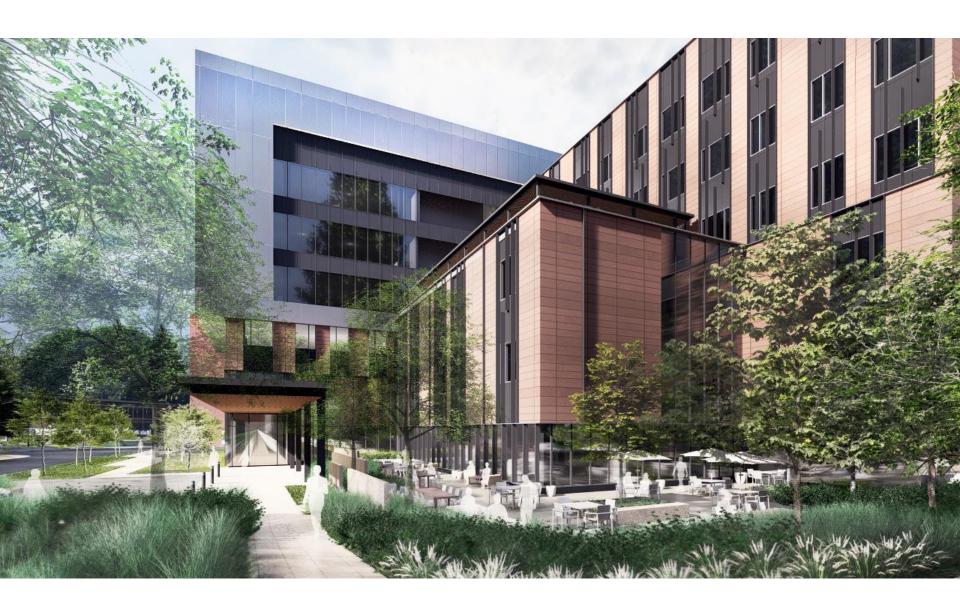
#### **Enclosure Studies**



## **Enclosure Study**









**Arrival Sequence** 





**Arrival Sequence** 





**Arrival Sequence** 



# **Arrival Sequence**





### **Loading Dock**





#### **Feedback**

- 1. Overall Design Concept and Building Organization
- 2. Landscape Integration
- 3. Patient Experience
- 4. Response to Context

#### **Next Steps**

- 1. Standing Advisory Committee Meeting / February 11
- 2. Development of Interior Spaces Fit and Finish
- 3. Refinement of Exterior Enclosure
- 4. Design Evolution of Patient Activity Terrace
- 5. Patient Room View and Privacy Studies
- 6. Continued Evolution of Site Landscape
- 7. Identification of Public Art Locations